C++(Object Oriented Programming)

Question set

Group A

- 1. What is a loop?
- 2. How would you make a function inline?
- 3. What do you mean by static Member function?
- 4. Define a string.
- 5. What is operator function?
- 6. Write the syntax of single inheritance in C++.
- 7. What is a file?

Group B

- 8. Why C++ is called object-oriented programming language?
- 9. WAP to display the following output using single count statement.
- 10. What do you understand by explicit type conversion?
- 11. WAP to display the smallest number out of two numbers entered by user using conditional operator.
- 12. What is the advantage of passing arguments by reference to a function? Explain.
- 13. What do you mean by function overloading?
- 14. WAP to read a set of numbers into an array and display the even numbers.
- 15. State the contents of the objects S_1 and S_3 after executing the following segments of a program.

string S1("SEE"),S2;

S2=S1;

string S2=S1;

string S3("Technical"+S2);

- 16. WAP to add two variables and display the sum using class and object.
- 17. Describe the importance of destructor.
- 18. In context to operator overloading, what do you understand by the term nameless temporary object"?

- 19. Class A is derived from class B. The class A does not contain any data and members of its own. Does the class A require constructors? Why?
- 20. Mention four errors that handle the functions during file operation.
- 21. Draw the stream class hierarchy.

Group C

- 22. WAP to display all the prime numbers from 1 to 100.
- 23. What do you understand by default arguments? Explain with examples.
- 24. Explain copy constructor with a program.
- 25. WAP to read a set of numbers into an array and display the count of odd and even numbers.
- 26. WAP to overload '<' operator to compare two objects.
- 27. What is ambiguity in multiple inheritance? How do you resolve it? Explain with examples.
- 28. WAP to read item name and cost from the keyboard and write it to a file called "item.txt" and display the information on the screen.

Database Management System

Group A

- 1. Define Database Management System.
- 2. What is select operator?
- 3. Define relation in SQL.
- 4. What do you mean by data integrity?
- 5. Define database normalization.
- 6. What is transaction recovery?
- 7. What do you mean by security?

Group B

- 8. Why is E-R model used? Explain in short.
- 9. Write any four operators used in relational algebra.
- 10. What is the syntax of tuple relational calculus?
- 11. Define domain relational calculus.
- 12. Define embedded SQL.

- 13. Write the features of SQL? Write any four.
- 14. How is view constructed? Write its syntax.
- 15. Data integrity sf Constraints pNn]v ug'{xf]; .
- 16. Define transition constraints.
- 17. What are the conditions to be a relation in 2NF?
- 18. What is media recovery? Explain in short.
- 19. What do you mean by intent locking?
- 20. Why is recovery necessary?
- 21. What is the use of Encryption?

Group C

- 22. Write any five differences between relational calculus and relational algebra.
- 23. What is aggregate function? List out the aggregate functions and give example of any one of them.
- 24. Explain integrity constraint.
- 25. What is 3NF? Explain with examples.
- 26. What is trigger? What are the advantages and disadvantages of trigger?
- 27. Explain two-phase commit protocol with figure.
- 28. What is statistical database? How does statistical database ensure data security?